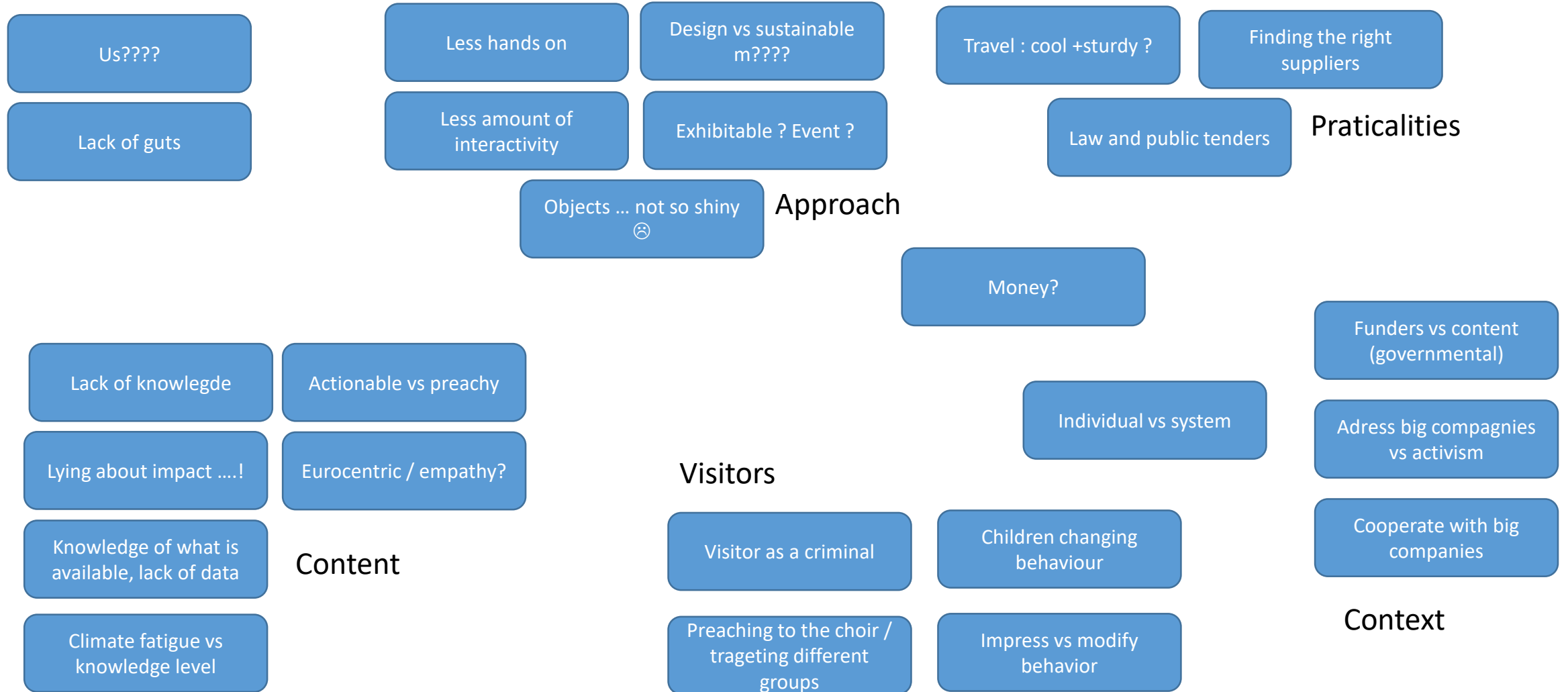
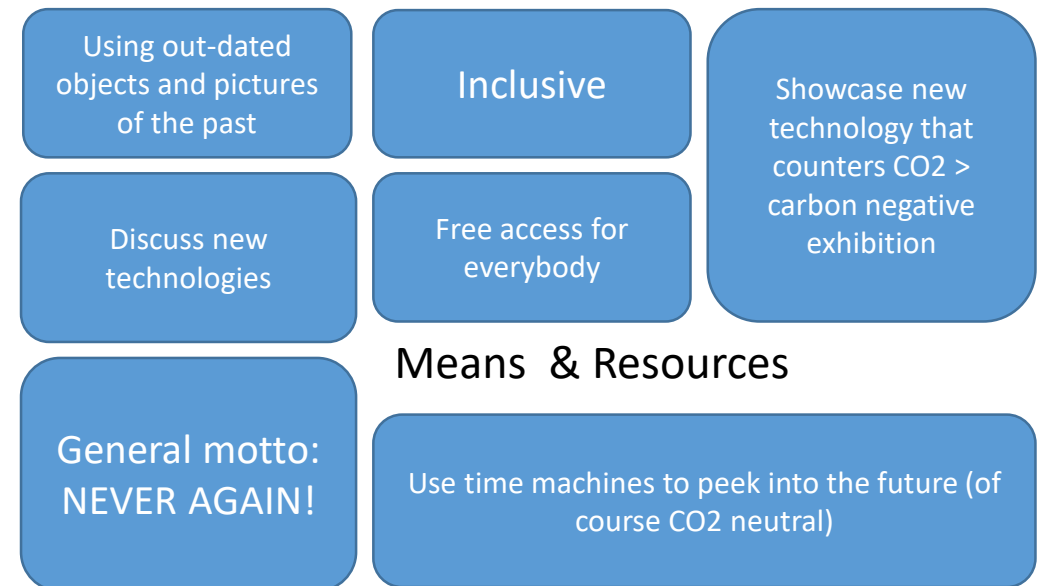
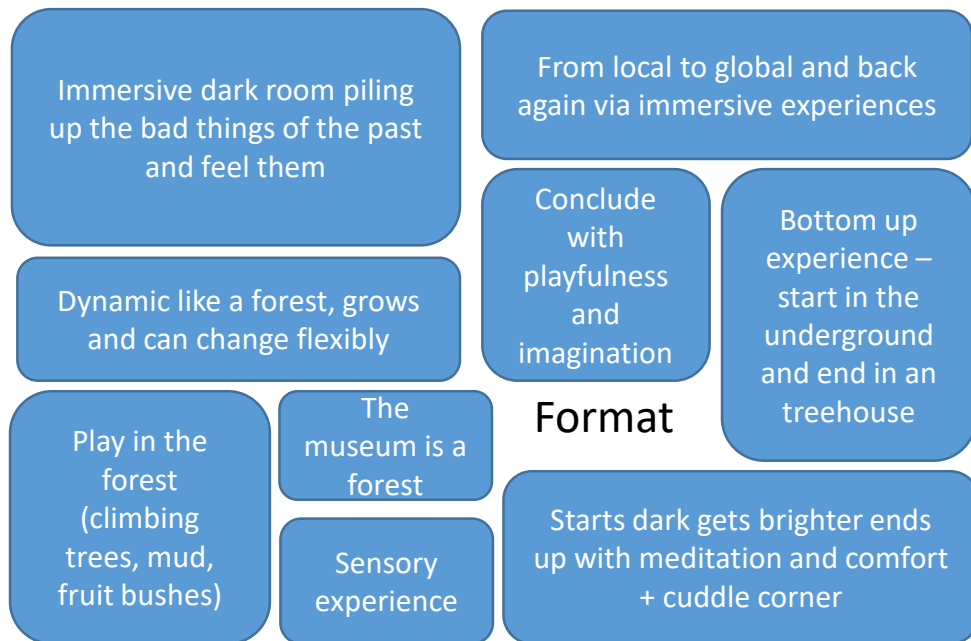
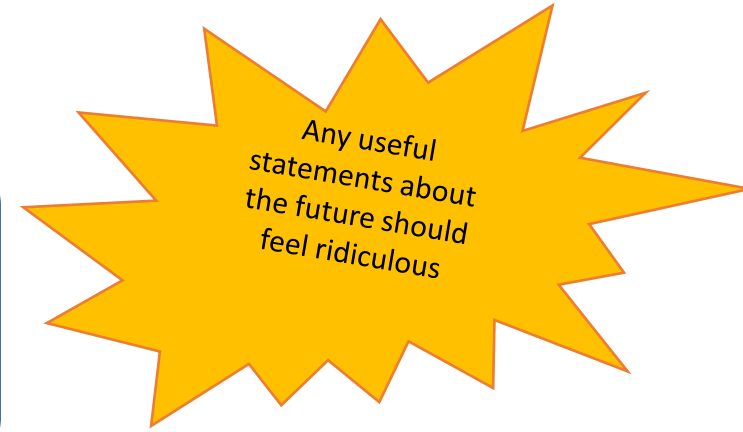
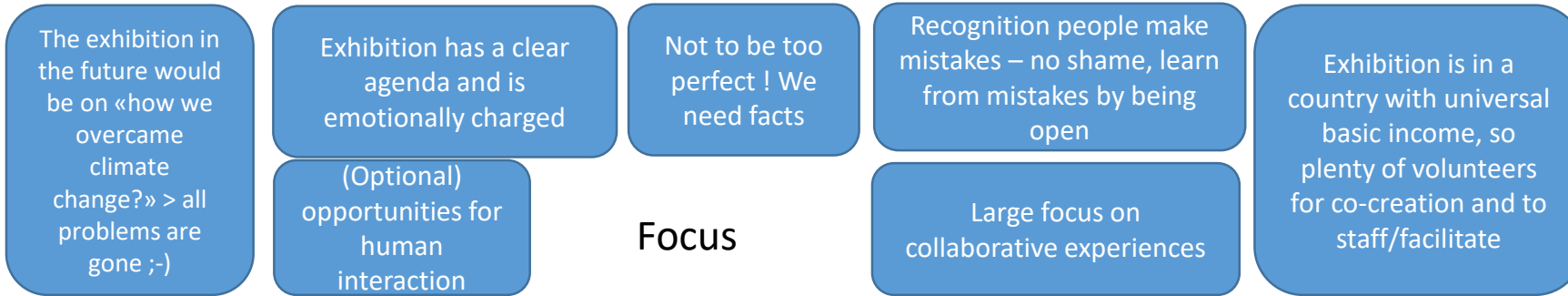


What blocks us



Future narratives: How to tell stories about the future?



The rhizome (biobased, interconnected, sort of)

Collapse: we didn't succeed in solving the crises and museums have chosen one collection item to protect with their lives

Psychedelic future: everyone's on mushrooms and loves each other and there's no more war

Archipel of people: no more museum, explainers go to communities to engage people in the topic

Abandoned: we leave the planet and start museums in the universe

Reverse evolution

Complete AI takeover: we go into the matrix and only have exhibitions as virtual immersive experiences

The Empty exhibition: we leave all spaces empty and people's imaginative skills have increased so much they can just 'imagine' the exhibition

Plastic world immortal: we've used so much plastic that we've become plastic and don't die anymore

Biomimicry: we use nature to shape exhibitions

Diversity community based future

Museum street – going outside, museum is in the street, people display things from their windows

Creating solutions and exhibits, the museum is made on the spot by visitors through experimenting

Visitors are empowered to create their own future

Making and collaborating

Business model

Organizational structure : free, business model that matches our ideals, no shop, no capital project

No new materials used, recreation and repurposing

Design

Everything is / can be ugly

It smells good / more nature

Espace room putting visitors in danger to reflect the perile

interactivity

Giant interactive representing the instability of the world, like a jenga tower that can break down at any point depending on actions of visitors

Not having a museum anymore, we are where it matters

No more walls or bricks, relocate outside through people (uber explainer with silly hats going around the city)

Last fossil fuel barrel > extinct technology gallery, displayed angkhor vat style (keep collections)

Content

Energy – use of new technology (produce own hydrogen), use tokamak

Biking facility, where possible to create own bike, located in parking

Outside

Section on bicycles, then try them out and go around the city

