

# SEA CHANGE: FUTURE OCEAN CODERDOJO CHALLENGE

## DESIGN A TECH GAME

Raise  
awareness  
of marine  
issues

**WIN**  
a cash prize  
have your game included  
in an iBook!

# I N V I T A T I O N

## Who can Enter?

- Pupils age 7 – 18
- Junior entrant (age 7–12), senior entrant (13–18).
- Entrants can be individuals or teams (four members max.)

## How to Enter:

- Go to [www.seachangeproject.eu/futureocean](http://www.seachangeproject.eu/futureocean)
- Register by 15 April 2016
- Submit your entry by: 21 May 2016

## Get Inspired by visiting!

[www.seachangeproject.eu](http://www.seachangeproject.eu)



@SeaChangeEU



[Vimeo.com/seachangeproject](https://vimeo.com/seachangeproject)



[Facebook.com/SeachangeprojectEU](https://facebook.com/SeachangeprojectEU)

*For more information, contact Tomas Rehacek ([trehacek@ecsites.eu](mailto:trehacek@ecsites.eu)) or Luc Zwartjes ([luc.zwartjes@ugent.be](mailto:luc.zwartjes@ugent.be)). The challenge is being organised by Ecsite and EUROGEO as part of the EU-funded Sea Change project.*

